

## Stage 9 – “Medusa with SG Options”

Ammo requirements/gun staging:

10 Pistol – Holstered

10 Rifle – In the window, at the ready

2 or 4+ Shotgun – SG staged in wagon shop door

RT’s been thinking how to use the Medusa in a different manner, allowing shooters the option to demonstrate their trick shooting abilities or just shoot what they are comfortable with. So, think it through and decide “Am I a trick shooter or Steady Eddy?”

Starting Position At the window, with rifle at the ready

Shooting Order: R-P-S

Course of Fire: Timer will start after the shooter says “Lots of options”

- With rifle, engage the 6 knock down plates until down. Then shoot remaining rounds on the cowboy dump target. Misses are only counted if a plate is left up or a miss on the cowboy dump target
- With pistols, from the doorway, single tap 7 pistol targets any order, then with 3 remaining rounds engage the cowboy dump target
- **SHOOTERS choice on the SG.** Engage the 4 knock downs until down OR the Medusa. Bird can only be engaged after the Medusa is activated. Procedural tickets may NOT be used on the Medusa

