

Stage 4 (Bay 5) – Aftermath - Virgil's Ambush

Story: After the gunfight, tensions boil over as the Cowboys ambush Virgil Earp on the streets of Tombstone, leaving him gravely injured. The Earps vow revenge.

Ammo requirements:

- 10 Pistol – 5 rounds each, hammer down on empty chamber, holstered or staged in left window.
- 10 Rifle – Loaded, hammer down on empty chamber, staged in either doorway
- 2+ Shotgun – Empty, action open, rounds on person, staged in right window

Shooting Order: Rifle, Pistol, Shotgun

Starting Position: Standing at the doorway, rifle in hands.

Course of Fire: Timer will start when the shooter says “Justice rides with me!”

- **Rifle:** Engage four targets in a *Reverse Lawrence Welk Sweep* (4-4-4-4-3-3-3-2-2-1). Make rifle safe.
- **Pistols:** Engage pistol targets with the same instructions as the rifle from any opening if holstered, left window if staged. Restage or holster pistols.
- **Shotgun:** Engage 2+ KD targets from any opening. Make safe.

