



Illowa Irregulars 2026 SASS Illinois State Championship Schedule Of Events



Tuesday, July 14, 2026

- 2:00 p.m. Camper Check-in Begins Below The Hill
- 2:00 p.m. til 4:00pm: Registration, Packet Pickup for WB – Block Scoring House at bottom of hill

Wednesday, July 15, 2026

- 7:00am to 8:30am: Registration and Packet Pickup at the scoring building at the bottom of the hill
- 8:00am: WB Posse Marshal Walk Through
- 8:45am: WB Safety Meeting – TBD
- 9:00am: WB 5 Stages (Lunch on the run will be on the range about noon)
- Cold Range upon completion of WB

Thursday, July 16, 2026

- **Noon to 4:00pm:** Registration/packet pickup - Block Scoring House at bottom of hill
- 8:45am: WB 3 Stages
- 12:00pm: Wild Bunch Lunch (provided) followed by WB Award presentation

Friday, July 17, 2026

- 7:30am – 4:00pm: Registration/Packet Pickup is Open - Block Scoring House at bottom of hill
- 8:45am: Safety Meeting for 3 Morning Warmup Stages followed by warmups - Stage 1 thru 3
- 11:30am – 3:45pm: Side Matches
- Stage One will be available for ad hoc warm-up providing the State Record Match scenario is not shot

For a complete list of side matches, please turn the page

- 11:00am til 1:30pm: Lunch Available to Purchase on the range

4:00pm: COLD RANGE (Posse Marshall Walk Through Stage 1)

- 5:00pm to ??: Pizza Party/Campfire – Benchrest Building BYOB - Pizza Supplied

Saturday July 18, 2026

- 7:00am – 8:30am Registration/packet pickup - Block Scoring House at bottom of hill
- 8:45am: Mandatory Shooters Meeting & Opening Ceremony at base of the hill below the range
- 9:00am: First 6 stages Begin
- Noon til 2:00ish –Lunch is Available By Lunch Ticket - See Registration Form

Saturday Evening: Riverboat Excursion or on your own

Sunday July 19, 2026

- **8:45am - Turquoise Tony's All Kazoo Parade * Meet at Stage 9 and join the fun!**
- 9:00am: Final 4 Stages
- 12:30: Awards Luncheon at Milan Community Center (Camden Center) -
- 1:00 – 3:00: Lunch and Awards

THANK YOU ALL For Taking The Time To Make Our Match Great!